

INTRODUÇÃO UNREAL ENGINE

EB
CC escola
britânica de
artes criativas
& tecnologia

CONTEÚDO

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DOWNLOAD DA ENGINE

- [HTTPS://WWW.UNREALENGINE.COM/EN-US/DOWNLOAD](https://www.unrealengine.com/en-US/download)

ROYALTIES E LICENÇA

EPIC GAMES STORE REVENUE SPLIT



* DOES NOT INCLUDE UNITY UP-FRONT LICENSING FEES

● STORE % ● UE4 % ● DEVELOPER %

CONFIGURAÇÕES MÍNIMAS

- DESKTOP PC OR MAC.
- **WINDOWS 7** 64-BIT OR **MAC OS X 10.9.2** OR LATER.
- QUAD-CORE **INTEL** OR **AMD** PROCESSOR, **2.5 GHz** OR FASTER.
- **NVIDIA GeForce 470 GTX** OR **AMD RADEON 6870 HD** SERIES CARD OR HIGHER.
- **8 GB RAM.**

FIQUE DE OLHO EM ATUALIZAÇÕES

- [HTTPS://DOCS.UNREALENGINE.COM/EN-US/WHATSNEW/BUILDS/INDEX](https://docs.unrealengine.com/en-US/WhatsNew/BUILDS/INDEX)

Release Notes

Unreal Engine 4.26 Release Notes

Unreal Engine 4.25 Release Notes

Unreal Engine 4.24 Release Notes

+ Unreal Engine 4.23 Release Notes

+ Unreal Engine 4.22 Release Notes

+ Unreal Engine 4.21 Release Notes

+ Unreal Engine 4.20 Release Notes

+ Unreal Engine 4.19 Release Notes

Unreal Engine 4.18 Release Notes

Unreal Engine 4.17 Release Notes

Unreal Engine 4.16 Release Notes

Unreal Engine 4.15 Release Notes

Unreal Engine 4.14 Release Notes

Unreal Engine 4.13 Release Notes

Unreal Engine 4.12 Release Notes


Unreal Engine 4.11 Release Notes

Unreal Engine 4.10 Release Notes

Unreal Engine 4.9 Release Notes


Unreal Engine 4.8 Release Notes

features across Unreal Engine.



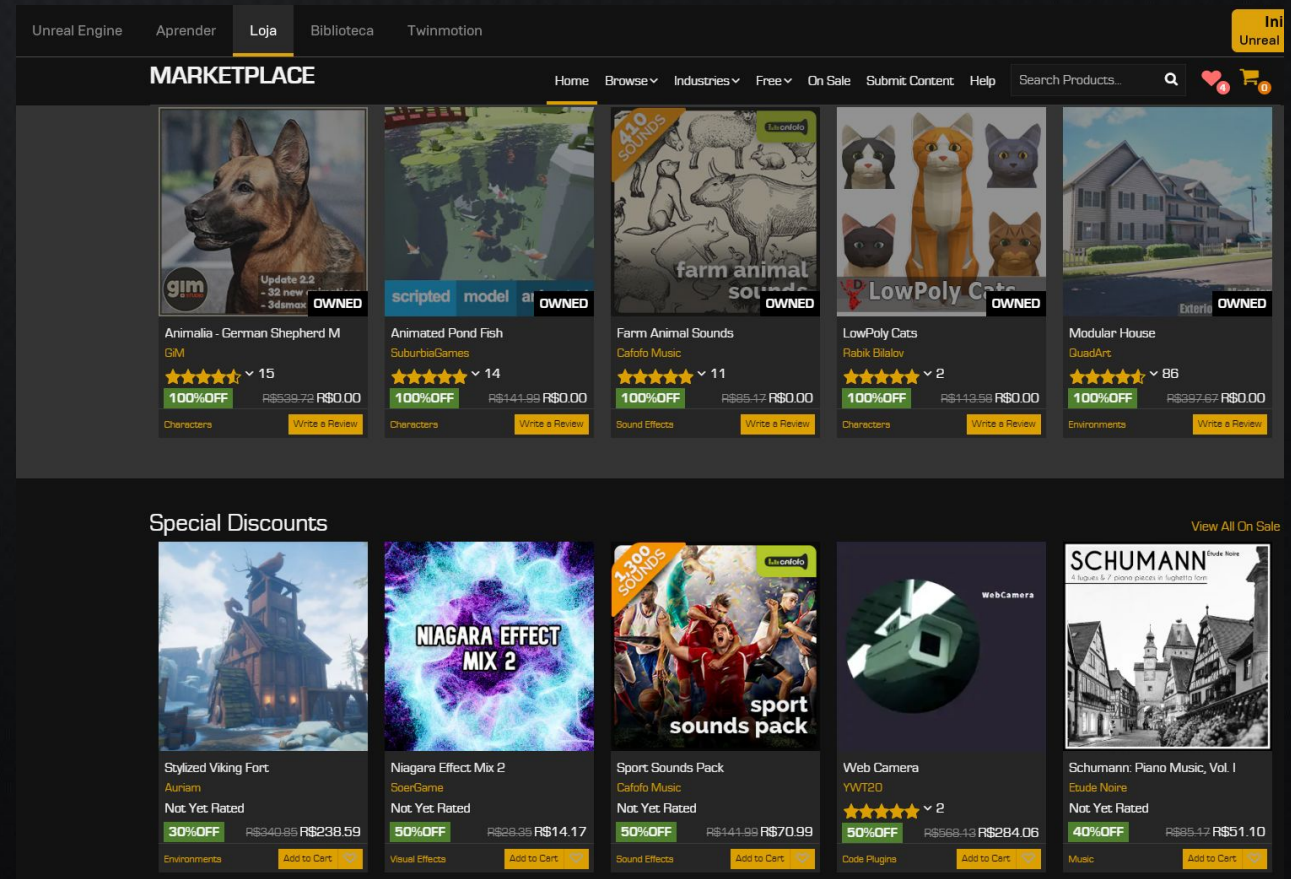
Groom Asset Editor

The new Groom Asset Editor replaces the properties editor with a fully-featured editor where you can manage and edit your imported grooms with visual representation in its own viewport.



MARKETPLACE

- FONTE DE RENDA
- VELOCIDADE DE PRODUÇÃO
- ASSETS GRATUITOS TODO MÊS



APRENDIZADO E MATERIAL DE SUPORTE



Documentation



Unreal Online Learning



Community Wiki

<https://answers.unrealengine.com/index.html>

Engine Feature Samples



Car Configurator

The possible configurations for modern vehicles are myriad, from paint color and trim levels, to interior materials and wheel options. The free Automotive Configurator sample project shows you how to create not just a car configurator, but an experience to enjoy and share.

Contains:



Content Examples

This museum-style project has a collection of maps with stands that demonstrate specific features!

Contains:



DMX Previs Sample

Designed and created by Moment Factory in collaboration with Epic Games, this sample showcases a fully animated digital light show featuring Unreal Engine's new DMX plugin, as well as the latest proxy fixtures and effects provided in the context of live event previs.

Contains:



MetaHumans

This project introduces MetaHumans — high-fidelity digital humans generated by the MetaHuman Creator for use in Unreal Engine.

Contains:



Meerkat Demo

Weta Digital has been investigating real-time technology and its impact on linear content development with an initial focus on film and



In Camera VFX Example

The In-Camera VFX example steps through the components of Unreal Engine's groundbreaking research to real-time live-action filmmaking



ArchViz Interior

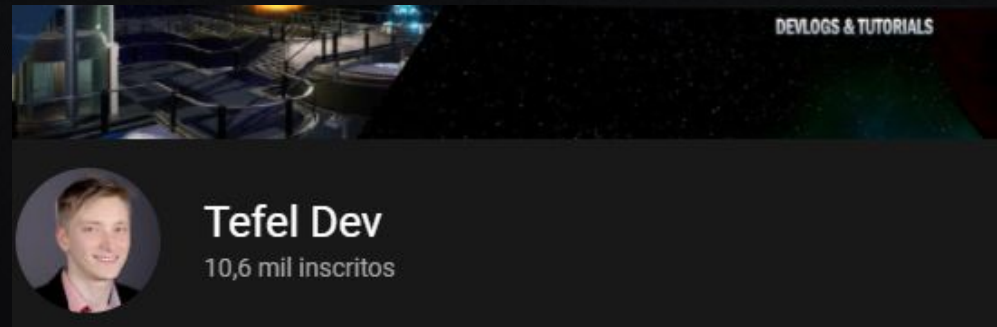
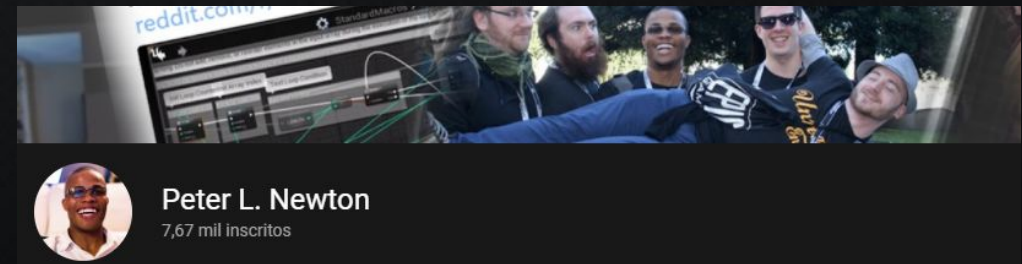
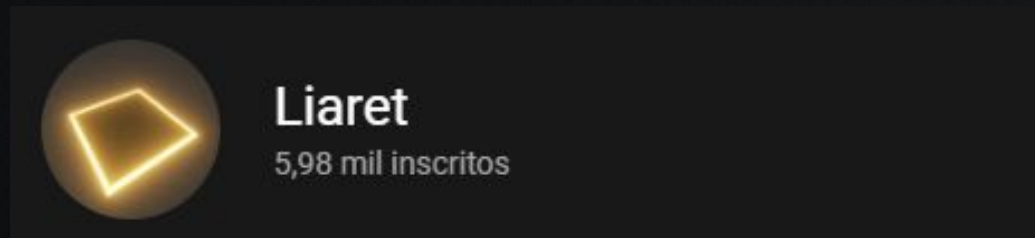
This sample project shows off the realistic rendering capabilities of Unreal Engine within an interior architectural scene.



Chaos Destruction Demo

Warning - Requires a compiled Source Build of 4.23-4.26. Example project with several maps and examples on how to use the new Chaos

CANAIS NO YOUTUBE COM CONTEÚDO RELEVANTE



UNREAL LEARNING



[HTTPS://LEARN.UNREALENGINE.COM/HOME/](https://learn.unrealengine.com/home/)

FUTURO DA ENGINE – UNREAL 5

- TRAILER- UNREAL 5
- METAHUMAN

