

SPORT EVENT PROMO

BY AFTEDARKNESS75

HELP DOCUMENT

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Before opening the After Effects Project file,
I recommend to you, download and install the font that were used in the project.

FONT

<https://www.dafont.com/aero-matics.font>

SOUNDTRACK

<https://audiojungle.net/item/dubstep-drift/19407436>

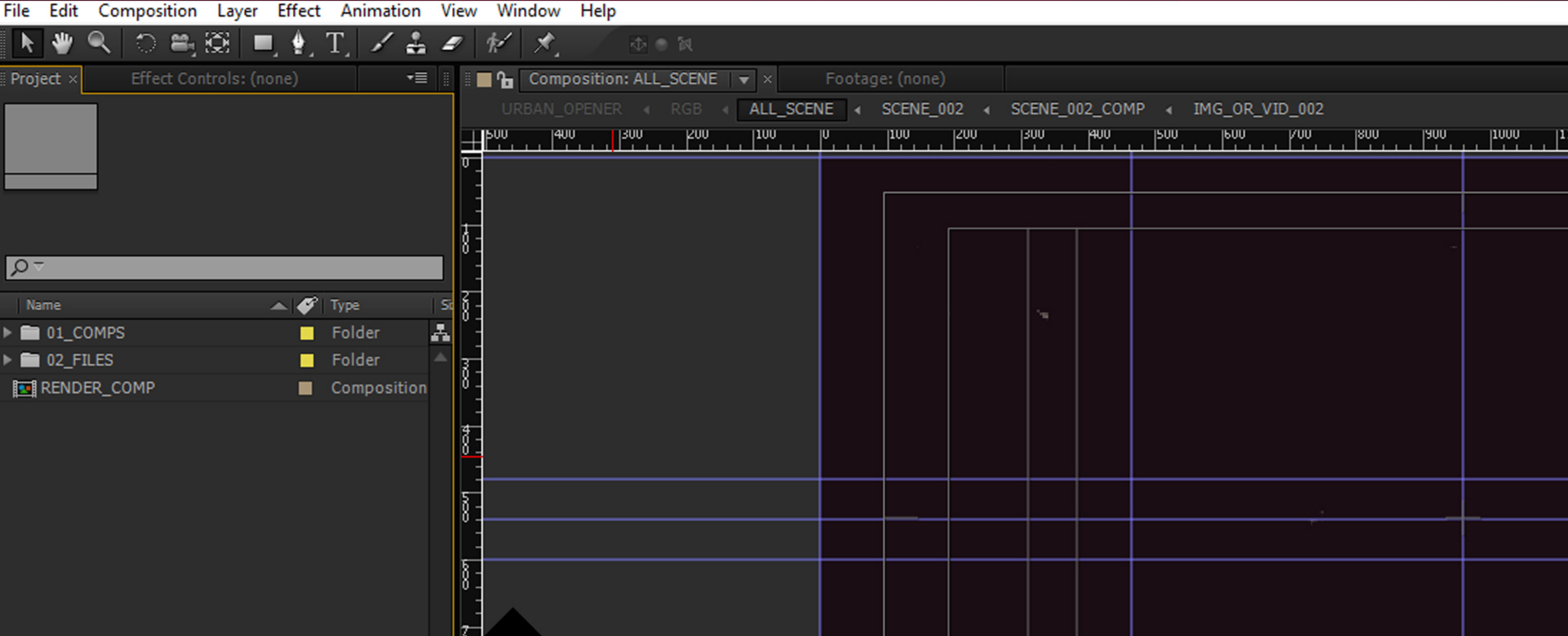
PREVIEW VIDEO FILES

<https://vimeo.com/239607268>

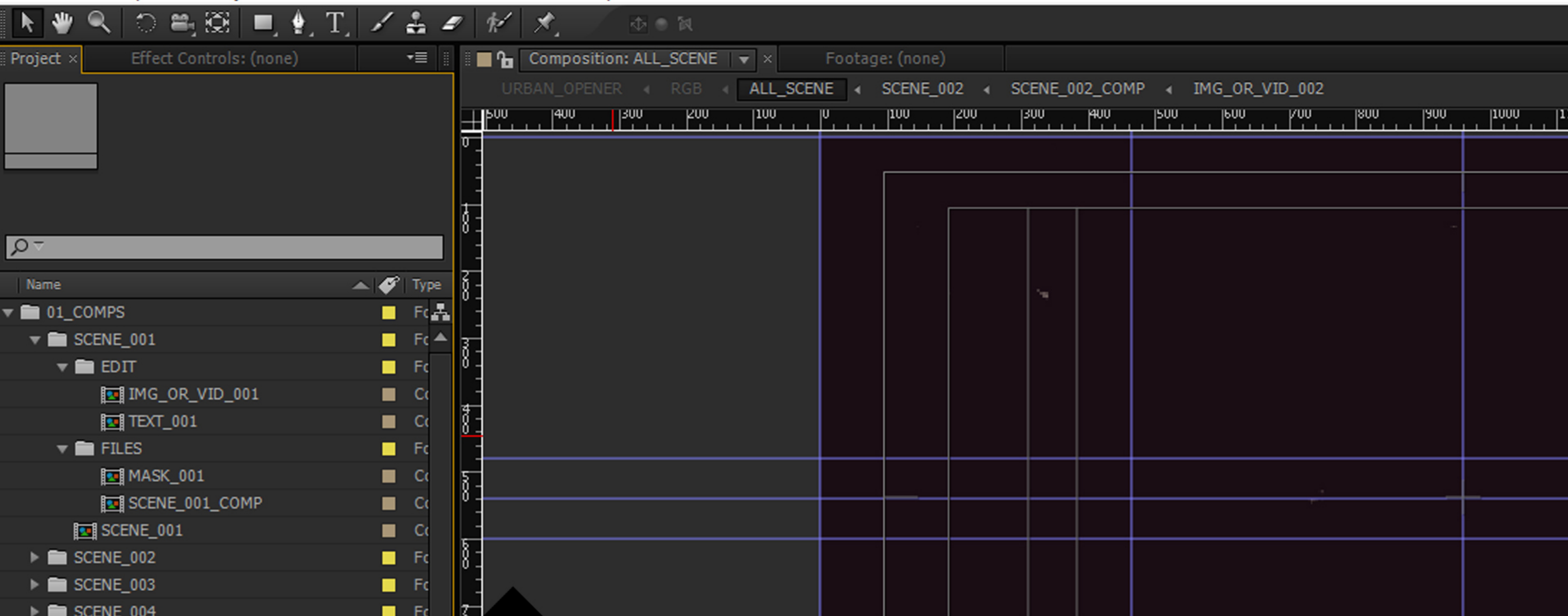
<https://vimeo.com/221064967>

<https://vimeo.com/236657579>

<https://vimeo.com/209912374>



Import your **image**, **video** and **music** files
Open "**01_COMPS**" Folder
Open "**SCENE_001**" ... "**SCENE_0XX..**" Folders

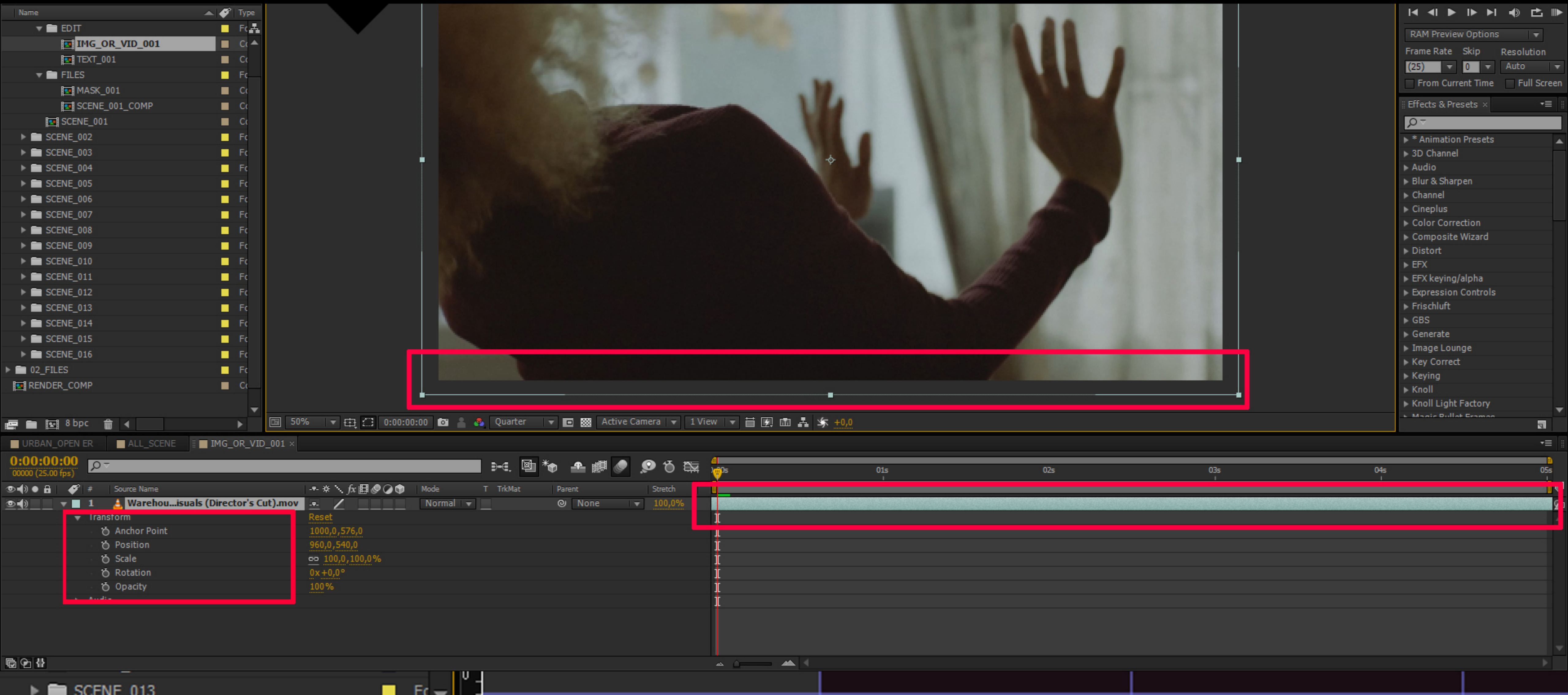


Open "**EDIT**" Folders

Double Click to "**IMG_OR_VID_001**".... "**IMG_OR_VID_0XX**"... Comps

Double Click to "**TEXT_001**".... "**TEXT_0XX**"... Comps

Double click **"IMG_OR_VID_001"** comp
Drag and Drop your **"image"** or **"video"** into comp timeline.
Arrange your **"image"** or **"video"** **"position"** and **"scale"**
Move your **"image"** or **"video"** on the timeline



Double click "**TEXT_001**" comp

Double click and Type your "**text**" into comp timeline.

Arrange your "**text**" "**position**" and "**size**" and if you need rearrange your "**keyframes**" on the timeline

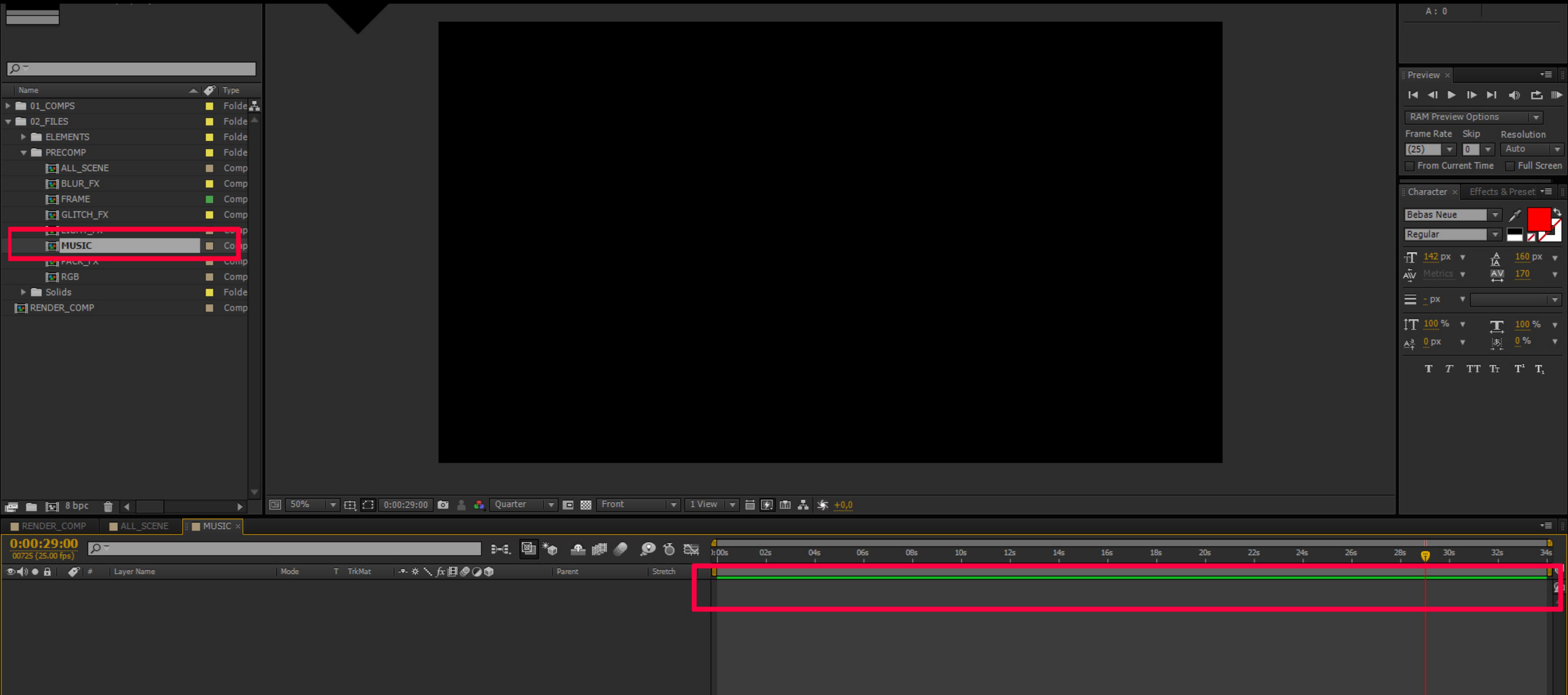
Please use "**CONTROL**" layer to change text color (**RENDER COMP**)

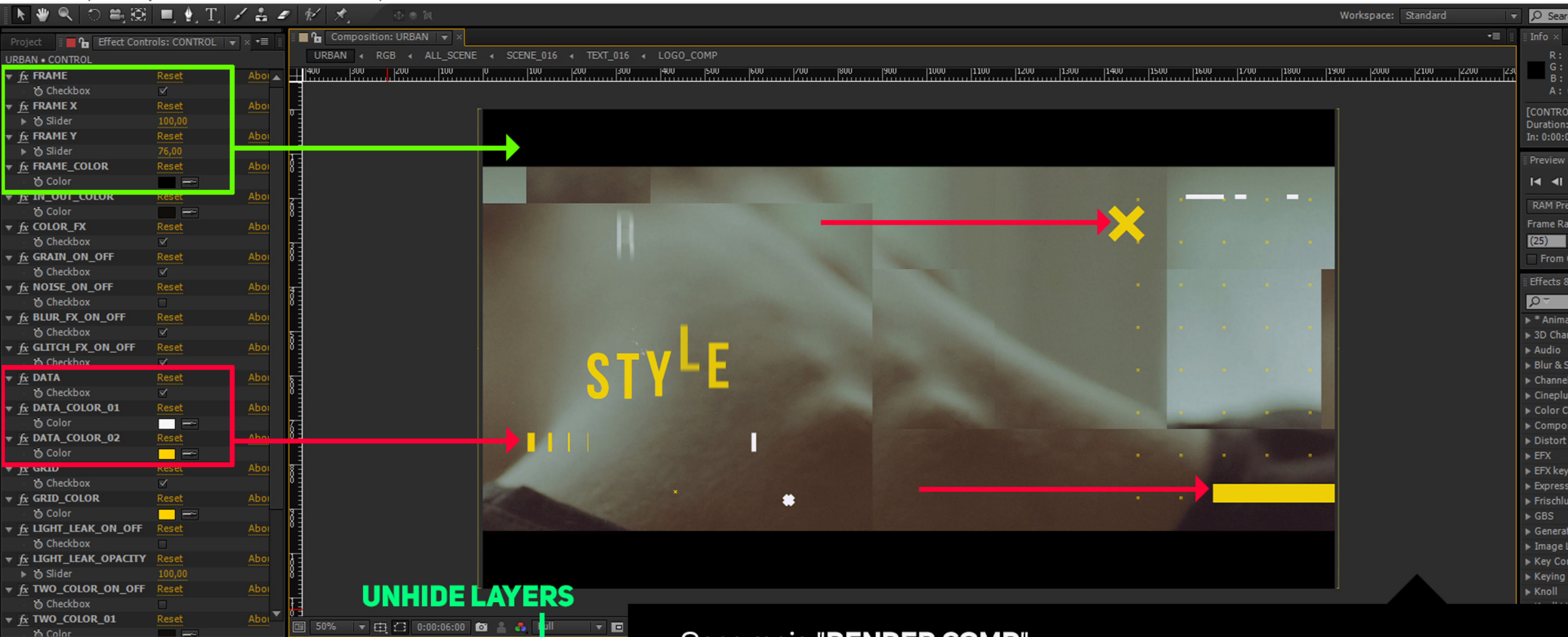


Open **"02_Files"** folder

Open **"Precomp"** folder

Double Click to **"music"** comp and drag and drop your **"music"** into comp timeline.





Open main "**RENDER COMP**"

Select "**CONTROL**" layer for change all "**FX**"

*Please Check all "**FX**" for seeing the changes

if necessary Please use to see some hide layer. Press "SHY**" button.

After Finished Project, Select **Composition** and Select **Add to Render Queue (Ctrl+m)** from dropdown menu.
Click "**Output Module**" folder
After all setting press "**RENDER**"

The screenshot displays the Adobe After Effects interface during a render process. The 'Composition' panel on the left shows a list of items: '01_COMPS' (Folder), '02_FILES' (Folder), and 'RENDER_COMP' (Composition). The 'Output Module' folder is selected. The 'Render Queue' panel at the bottom shows the 'RENDER_COMP' item in a 'Queued' state. The 'Current Render' section shows the 'Render Settings' as 'Best Settings' and the 'Output Module' as 'Custom: QuickTime'. The 'Output To' is set to 'RENDER_COMP.mov'. The 'Render Queue' panel has a 'Log' dropdown set to 'Errors Only'. The 'Render' button is visible in the 'Render Queue' panel. The 'Output Module Settings' dialog box is open, showing the 'Main Options' tab. The 'Format' is set to 'QuickTime'. The 'Post-Render Action' is 'None'. The 'Video Output' section is checked, with 'Channels' set to 'RGB', 'Depth' set to 'Millions of Colors', and 'Color' set to 'Premultiplied (Matted)'. The 'Starting #' is '0' and 'Use Comp Frame Number' is checked. The 'H.264' section shows 'Spatial Quality = 100'. The 'Resize' section is unchecked, with 'Width' and 'Height' set to '1920 x 1080'. The 'Crop' section is unchecked. The 'Audio Output' section is checked, with '48,000 kHz', '16 Bit', and 'Stereo' selected. The 'Format Options...' button is visible. The 'OK' and 'Cancel' buttons are at the bottom of the dialog. The 'Render Queue' panel has a 'Render' button. The 'Est. Remain:' button is visible. The 'Stop' and 'Pause' buttons are visible. The 'Render' button is visible. The 'Message:' panel at the bottom shows 'RAM:', 'Renders Started:', 'Total Time Elapsed:', and 'Most Recent Error:'.

01 - SELECT OUTPUT MODULE

02 - SELECT QUICKTIME

03 - SELECT H264

04 - SELECT AUDIO

05 - SELECT OK

06 - RENDER PATH

07 - RENDER



AFTERDARKNESS75

THANK YOU!

Thank you for purchasing my project! I hope you like it.
Please, Don't forget to rate it in your "**DOWNLOADS**" tab
<http://videohive.net/downloads>