

A large, abstract graphic on the left side of the image consists of numerous white, light gray, and dark gray geometric shapes, including triangles and rectangles, arranged in a complex, overlapping pattern that suggests a 3D perspective or a stylized architectural scene.

Iniciando um Matte Painting básico

Requisitos

A dark, desolate landscape showing the aftermath of a catastrophic event. In the foreground, a large industrial complex with multiple levels of walkways and support columns is in ruins, with debris scattered across the ground. In the background, a vast city skyline is visible, with many skyscrapers either partially collapsed or standing as skeletal remains against a dark, overcast sky.

Conhecer Fundamentos de
Desenho, Pintura e Fotografia

A dark, desolate landscape showing the aftermath of a catastrophic event. In the foreground, a large industrial complex with multiple levels of walkways and support structures is in ruins, with twisted metal and debris scattered across the ground. In the background, a vast city skyline is visible, with numerous skyscrapers and buildings that have suffered significant damage, some standing partially collapsed. The sky is overcast and grey.

**Dominar as ferramentas
utilizadas no Mercado**

Alimentar-se de Conteúdo. Referências, Tendências e Absorção de Cultura.

Requisitos

The background of the slide is a dark, desolate landscape. In the foreground, there are extensive industrial ruins, including collapsed metal structures and twisted rebar. Beyond the ruins, a vast city skyline is visible, featuring numerous skyscrapers that are either partially destroyed or standing as skeletal shells against a dark, cloudy sky.

Olhar Crítico

Requisitos

An aerial photograph of a city that has suffered a catastrophic disaster, such as an earthquake or war. The city skyline in the background is heavily damaged, with many skyscrapers tilted, collapsed, or reduced to rubble. In the foreground, a large industrial complex is visible, featuring multiple levels of steel walkways, support columns, and large open yards. The ground is covered in a thick layer of debris, including twisted metal, concrete fragments, and other industrial waste. The overall atmosphere is one of desolation and the scale of human-made destruction.

Perfeccionismo

Requisitos

Primeiros passos: Estabelecer Formatos

Que cena vamos construir? (Briefing)

Qual formato será? 4K? Full HD?

Qual o espaço de cores que é usado na sua saída? (32bit, 16bit?)

Depois disso:

Vamos reunir fotos, assets, referências e construir
a estrutura do nosso Primeiro Matte Painting.



**Conhecendo
quais softwares
devem ser
utilizados
e quais são essenciais para o Matte
painter**

Softwares Principais para o Matte Painter



Adobe Photoshop (2D)
Affinity Photo, GIMP



NUKE (2.5D)
Fusion



Blender (3D)
Maya, 3Dmax

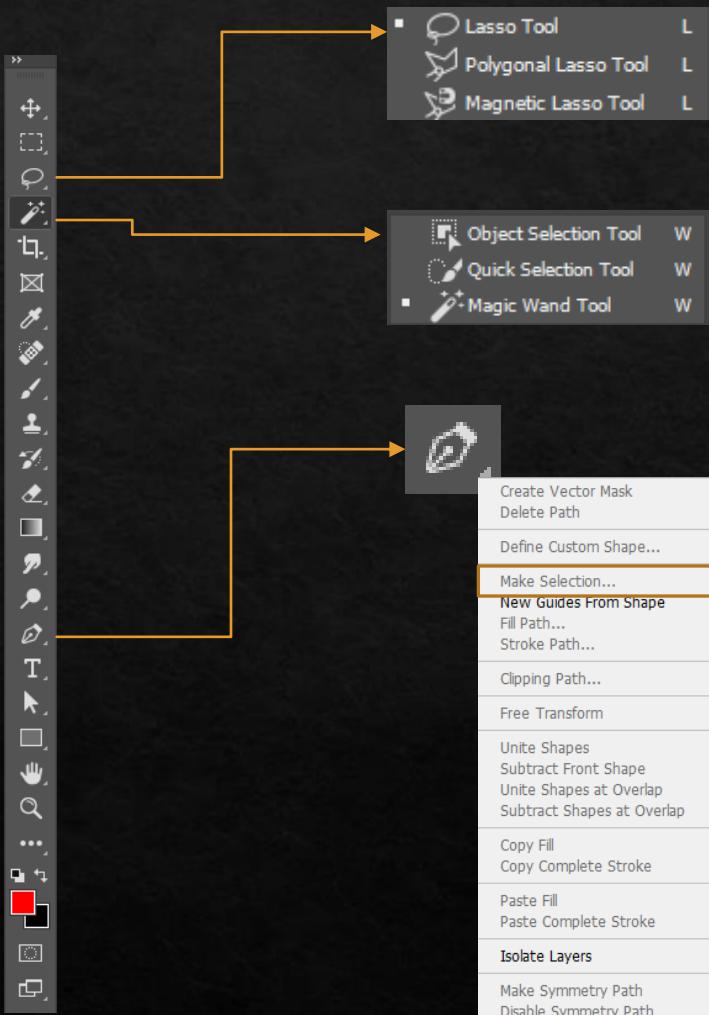
Softwares Extras para o Matte Painter 3D

- **Zbrush** – Para esculpir e modelar objetos, principalmente os mais orgânicos
- **Clarissee** – Para trabalhar Lookdev e gerar plates hiperrealistas
- **GAEA ou World Machine** – Para gerar partes de locações hiperrealistas
- **Terragen ou Vue** – Para gerar terrenos de forma procedural
- **Houdini** – Poderosa ferramenta de simulação de líquidos, explosões, multidões.
- **Render Engine: Arnold, Redshift, Cycles, Octane, Vray, etc...**
 - Responsáveis pela saída e resultados de uma cena em 3D. São motores que calculam iluminação, shaders dos materiais e geram a cena final para aplicação e tratamento da composição final.

A large, abstract graphic on the left side of the image features a complex arrangement of white, light gray, and dark gray geometric shapes, including triangles and rectangles, creating a sense of depth and perspective.

Ferramentas básicas do Photoshop para preparação do Matte Painting

Ferramentas de recorte iniciais do Photoshop



- **Lasso (L)** – Para recortes menos precisos, que podem ser refinados com a ferramenta **Select and Mask**.
- **Object Selection Tool (W)** – Recorta um objeto utilizando inteligência artificial, necessário refinamento depois
- **Pen Tool (P)** – Ferramenta de vetor muito mais precisa (para transformar o vetor em seleção, clicar com o botão direito com o vetor selecionado e aplicar o comando **Make Selection**)